

NAME

Module::Pluggable::Object - automatically give your module the ability to have plugins

SYNOPSIS

Simple use Module::Pluggable -

```
package MyClass;
use Module::Pluggable::Object;

my $finder = Module::Pluggable::Object->new(%opts);
print "My plugins are: ".join(", ", $finder->plugins)."\n";
```

DESCRIPTION

Provides a simple but, hopefully, extensible way of having 'plugins' for your module. Obviously this isn't going to be the be all and end all of solutions but it works for me.

Essentially all it does is export a method into your namespace that looks through a search path for .pm files and turn those into class names.

Optionally it instantiates those classes for you.

AUTHOR

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BUGS

None known.

SEE ALSO

Module::Pluggable